

Approximating π (2007)

A Sound Installation

Construction Method

Point of departure: the converging series $\pi = 4(1 - 1/3 + 1/5 - 1/7 + 1/9 \dots)$

Each convergence gets a time window of 5040 samples (twice the lowest common multiple of the numbers 1-10), in which ten square wave partials of frequencies $8^{3/4}n$ Hz and amplitude 2^{d_n} are set up, ' $8^{3/4}$ ' deriving from the 5040 samples, ' n ' being the partial number and ' d_n ' the n^{th} digit in the convergence's decimal representation; e.g. for '3.141592654', the ten partials' amplitudes are $2^3, 2^1, 2^4, 2^1, 2^5, 2^9$ etc., thereafter rescaled by the arbitrary sawtooth-spectral factor $2\pi/n$, where ' n ' is still the partial number. The convergences make the digits stabilize from left to right to a value approaching π , the resultant timbre moving from turbulence to constancy over $4 \times 10^9 \times 5040 = 20.16 \times 10^{12}$ samples or $\sim 14\frac{1}{2}$ years. The installation can be pitch-shifted (by sample-dropping) and/or time-truncated. Here the sixteen sound channels are transposed from $8^{3/4}$ Hz to frequencies ranging from 9 to 402 times higher (according to the expression $[9 \times \pi^{(1+1/2+1/3+\dots+1/\chi)}]$, where χ is the channel number plus one); the duration is truncated to a millionth of the total, i.e. $7' 37\frac{1}{7}"$, the highest transposition thereby reaching the 1,608,000th approximation of π , where the first six digits are already stable.